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	FALL TERM September - December	WINTER TERM January - April
Year 1	DGL 101 Digital Culture	DGL 104 Application Dev Foundations prerequisite: CPS 100 Computer Programming I
	DGL 103 HTML/CSS	DGL 111 UX / UI Design
	DGL 105 Digital Graphics	DGL 113 Intro to Javascript prerequisite: DGL 103 HTML/CSS
	CPS 100 Computer Programming I	DGL 309 Capstone Project (6 credits)
	ENG 104 Foundations of Academic Writing ^s or 170 Writing Digital Content	

Most courses are only offered in one term as indicated in the chart above. Courses marked with an asterisk (*) may be offered in both fall and winter terms. Courses marked with (s) may also be offered in the spring term (May – August); please consult the [Course Catalogue](#).

Carefully consider prerequisites when planning your schedule. It is your responsibility to ensure you have met course prerequisites.

This program can be taken on a part-time basis. [Contact an educational advisor](#) to discuss further options.

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